As they apply their skills

**Tip and Run**
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Let’s play

- 4v4 in a large ‘garden’
- One team ‘batters’, the other team ‘fielders’
- Batter hits ball into ‘garden’ then moves out around a cone placed approximately 5 metres away. As the batter starts to move, other batters who are waiting a safe distance away join in and follow batter around the cone and back to batting spot
- Fielders collect the ball and then pass the ball quickly between them so that each fielder touches the ball at least once. Fielders score 5 points if they catch/trap the ball straight from the batter
- Batters keep moving until fielders tell them to stop. Batters score one move each time last batter runs past the cone. If the ball is hit out of the garden, no runs can be scored
- Change batter after each hit. Change batters to fielders and fielders to batters after batters have all had one hit each